



PID loops and the art of keeping systems stable

@colmmacc

Colm MacCárthaigh

2019-06-24

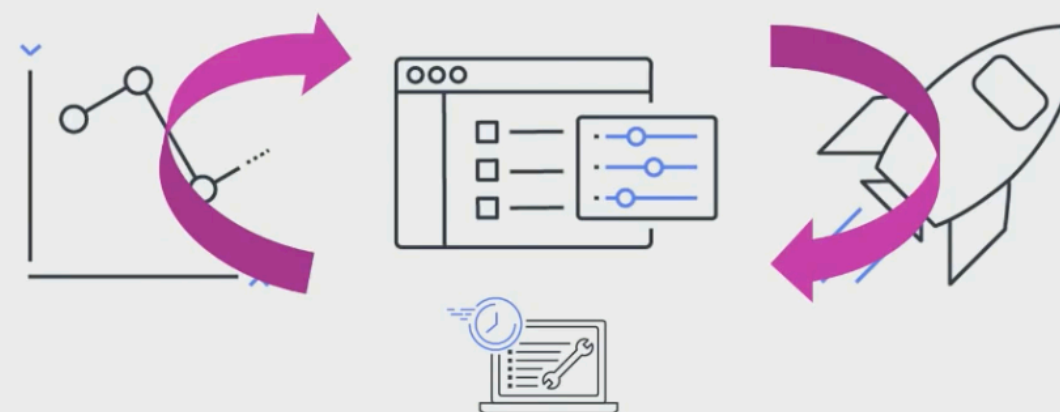


Control Theory: Where the fruit is hanging so low IT IS TOUCHING THE GROUND

META



Control Theory 101



AWS
re:Invent

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AWS re:Invent 2018: Close Loops & Opening Minds: How to Take Control of Systems, Big & Small ARC337

Hello 🙌

Apologies in advance for the wall of text!

I'm hosting the "Modern CS in the real world" track at a conference called QCon in NYC this June. I was wondering if you might be interested in giving a talk about PID loops and their application in building distributed systems. I loved the references to the idea in some of your previous talks - but it'd be awesome to see some of those ideas be discussed more in depth.

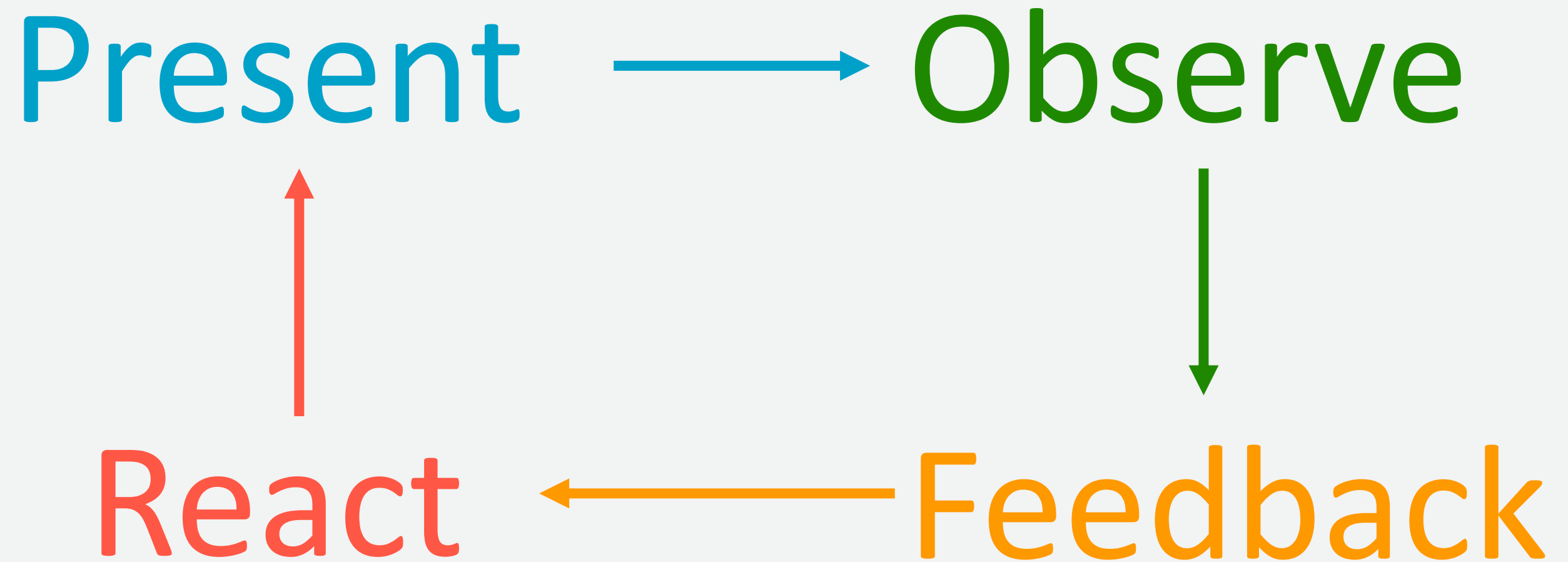
Let me know.



Mar 7



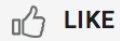
I'd love to and I have a lot more depth that wasn't in the re:Invent talk!



Control Theory

Prior Art

Control Theory in Container Fleet Management



LIKE



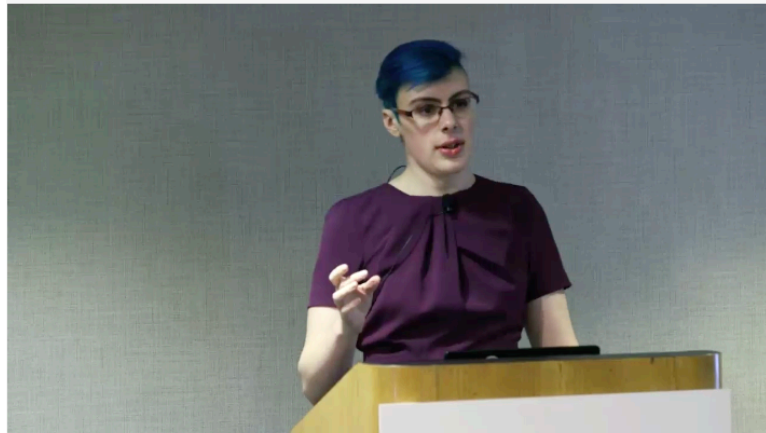
DISCUSS



BOOKMARKS



1X 1.5X 2X



MP3 SLIDES ANDROID APP

37:02

Summary

Vallery Lancey covers basic principles of observing systems, controller design, and PID controllers. In particular, she dives into container scaling controllers, using both first principles and proven designs from Kubernetes and Mesos.

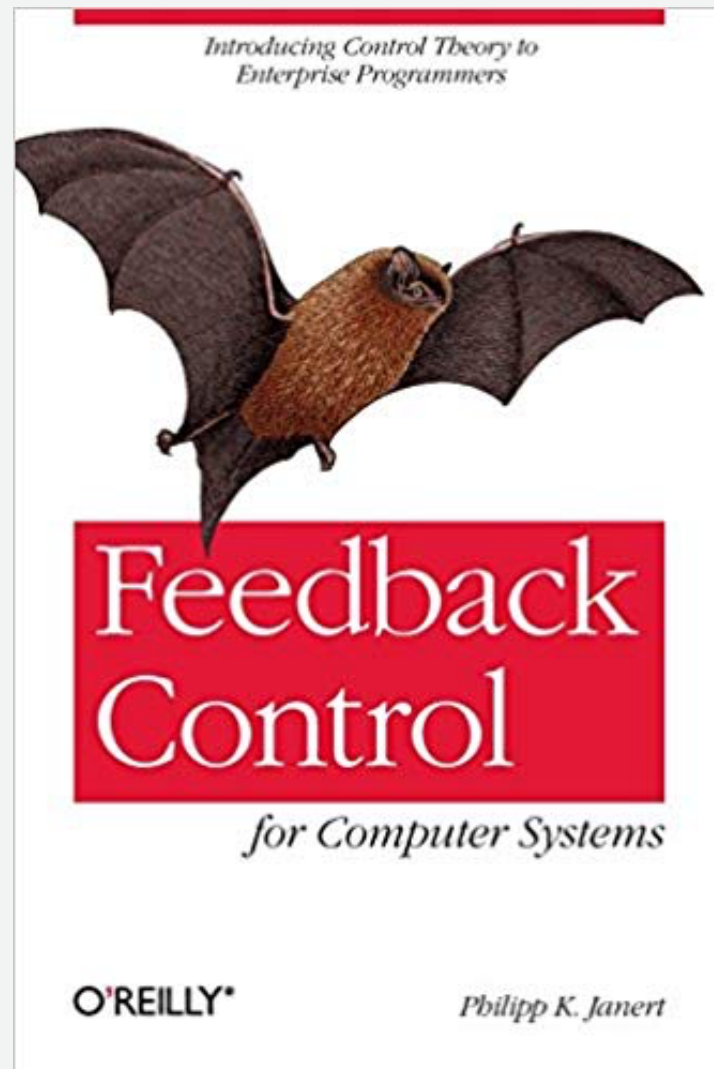
```
while True {  
    currentState = getCurrentState()  
    desiredState = getDesiredState()  
    makeConform(currentState, desiredState)  
}
```

Setpoint

Process Variable

@vllry

Prior Art



Control Theory and PID loops

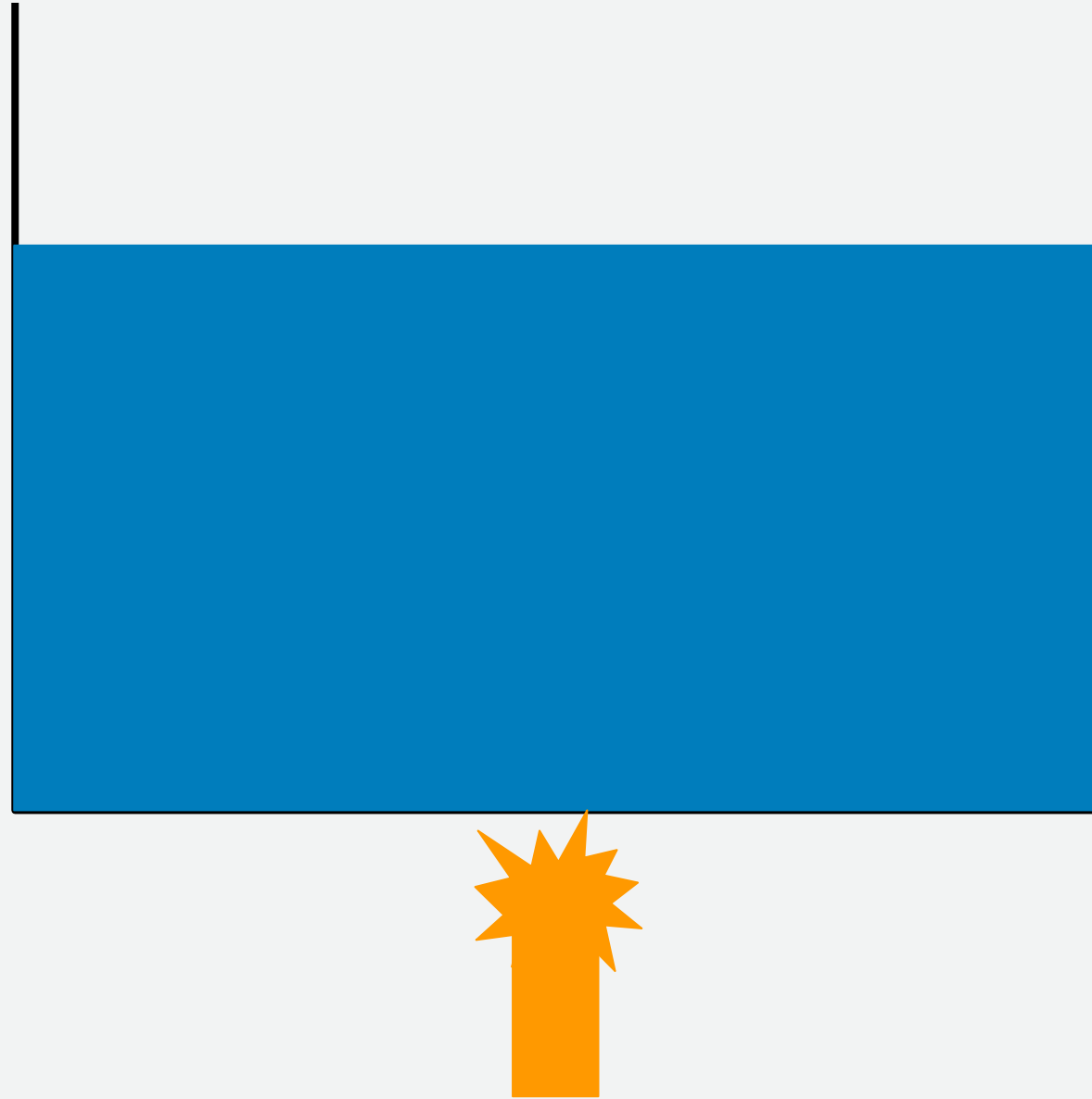
Comes up in the context of ...

Autoscaling and placement: Instances, Storage, Network, etc.

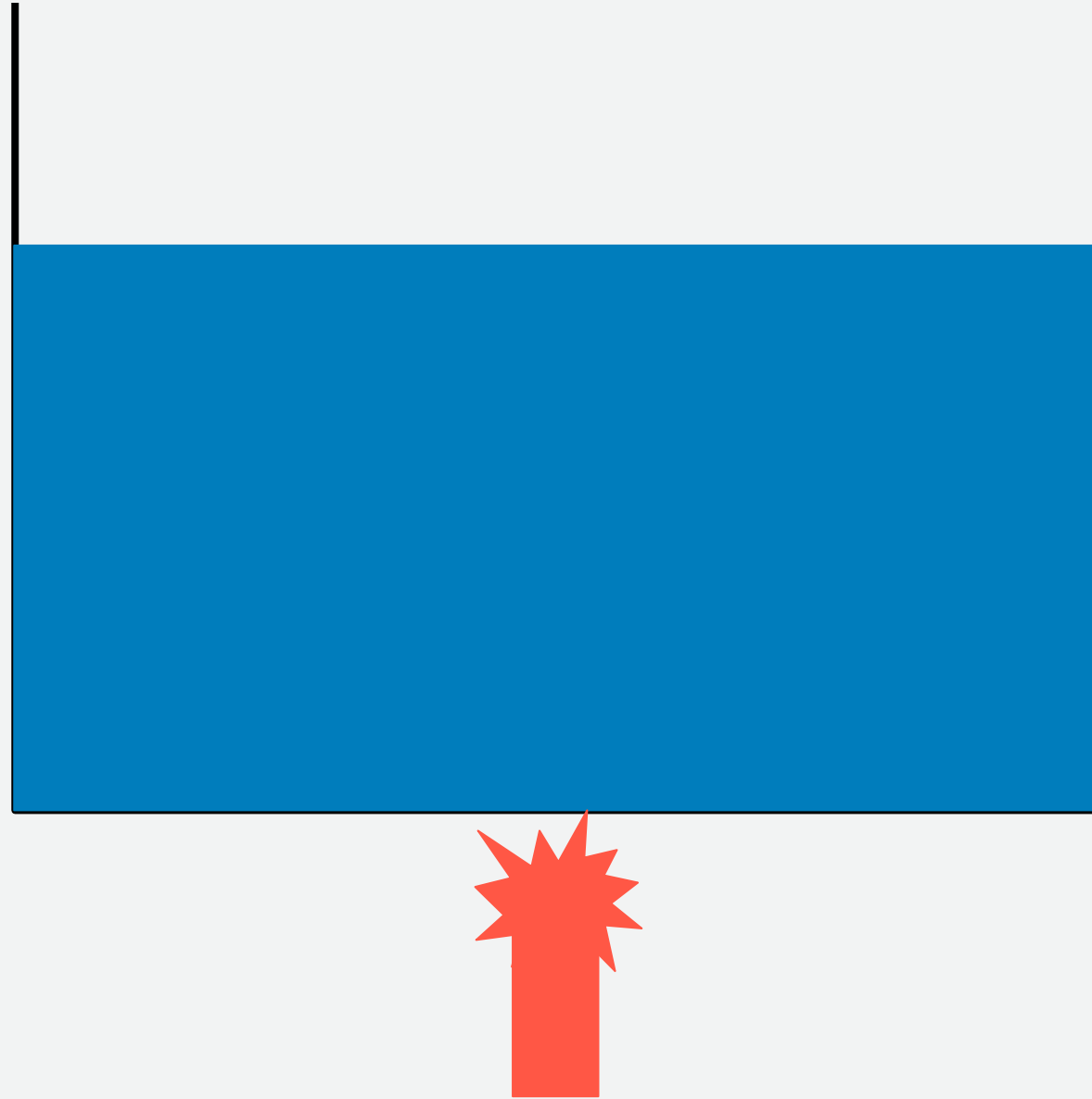
Fairness algorithms: TCP, Queues, Throttling

Systems stability

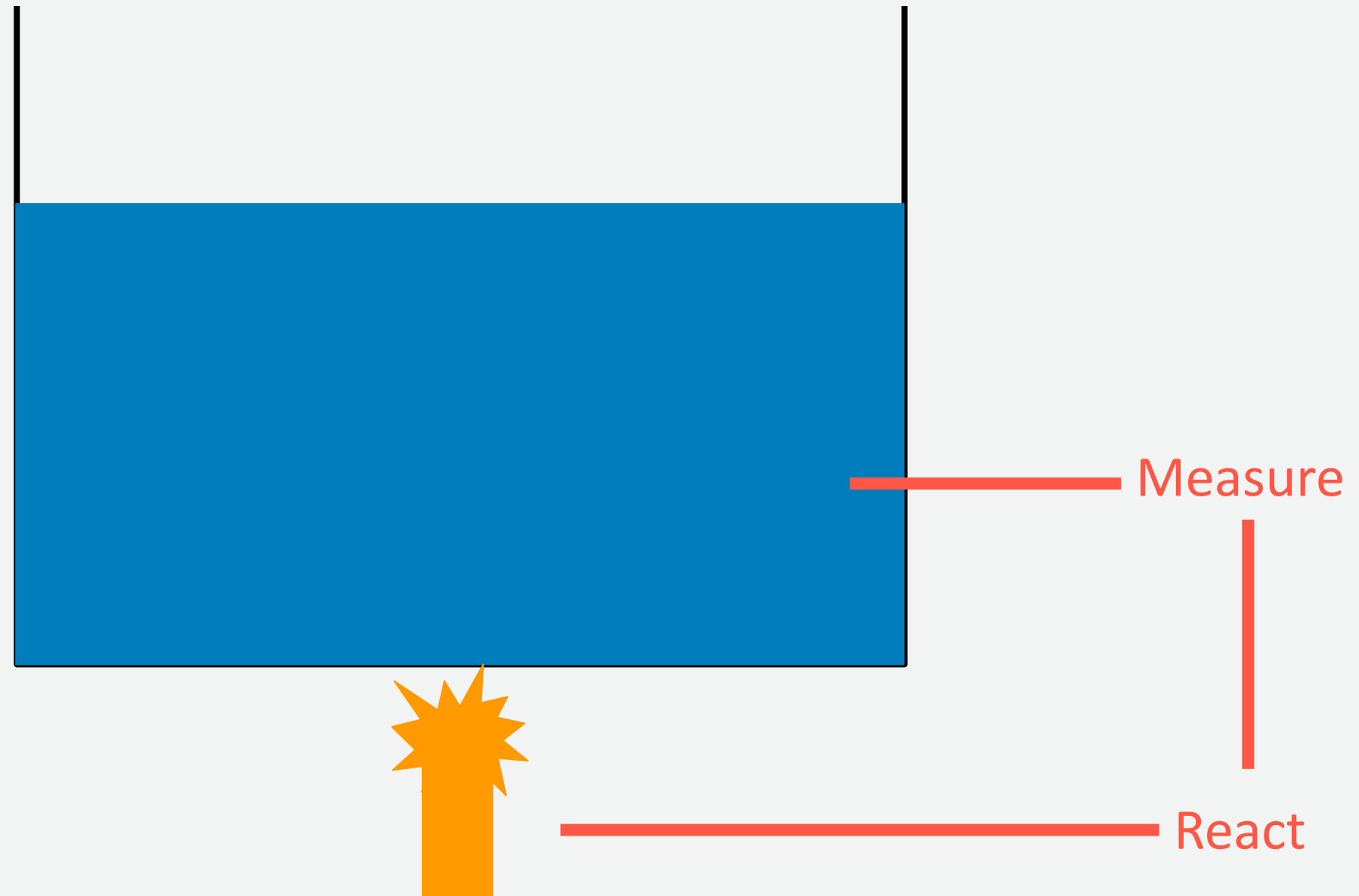
The Furnace



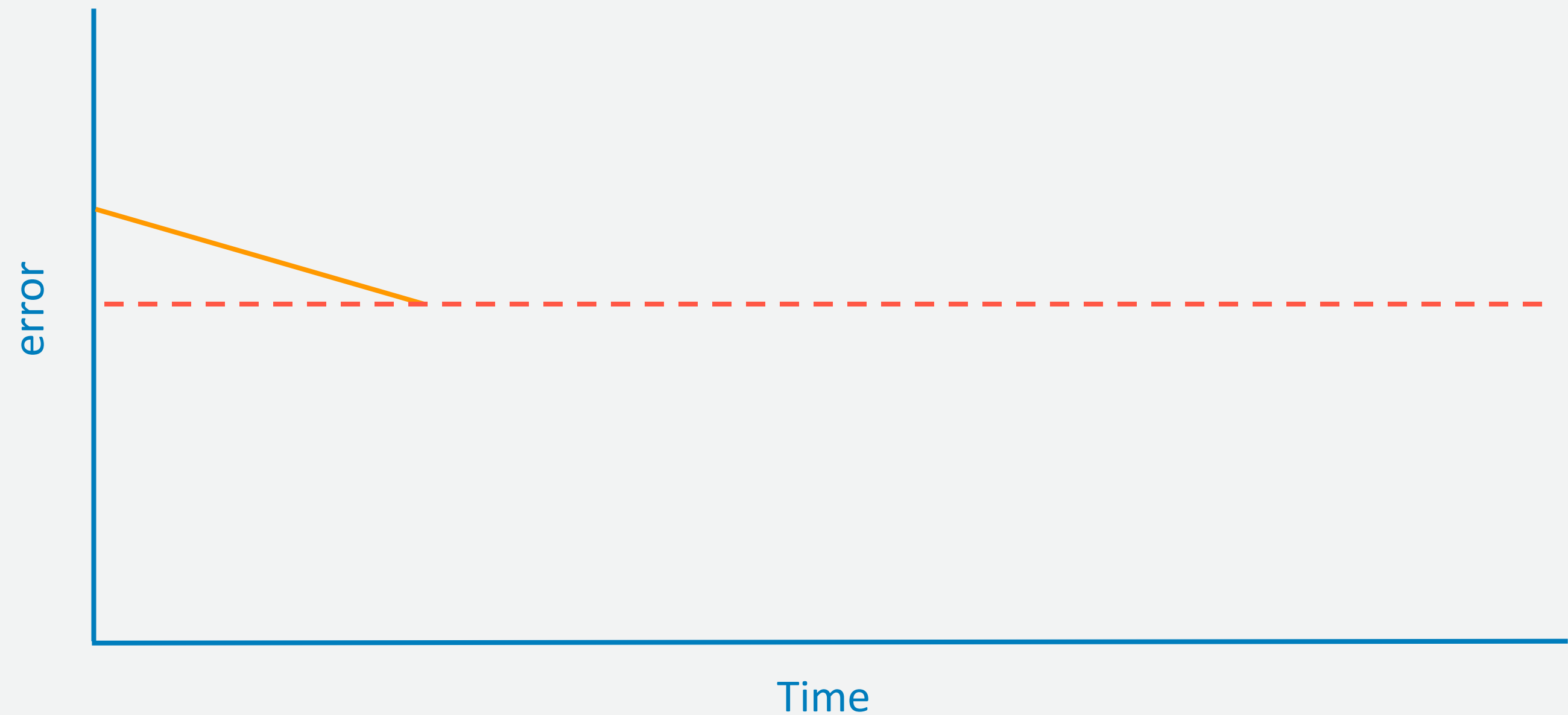
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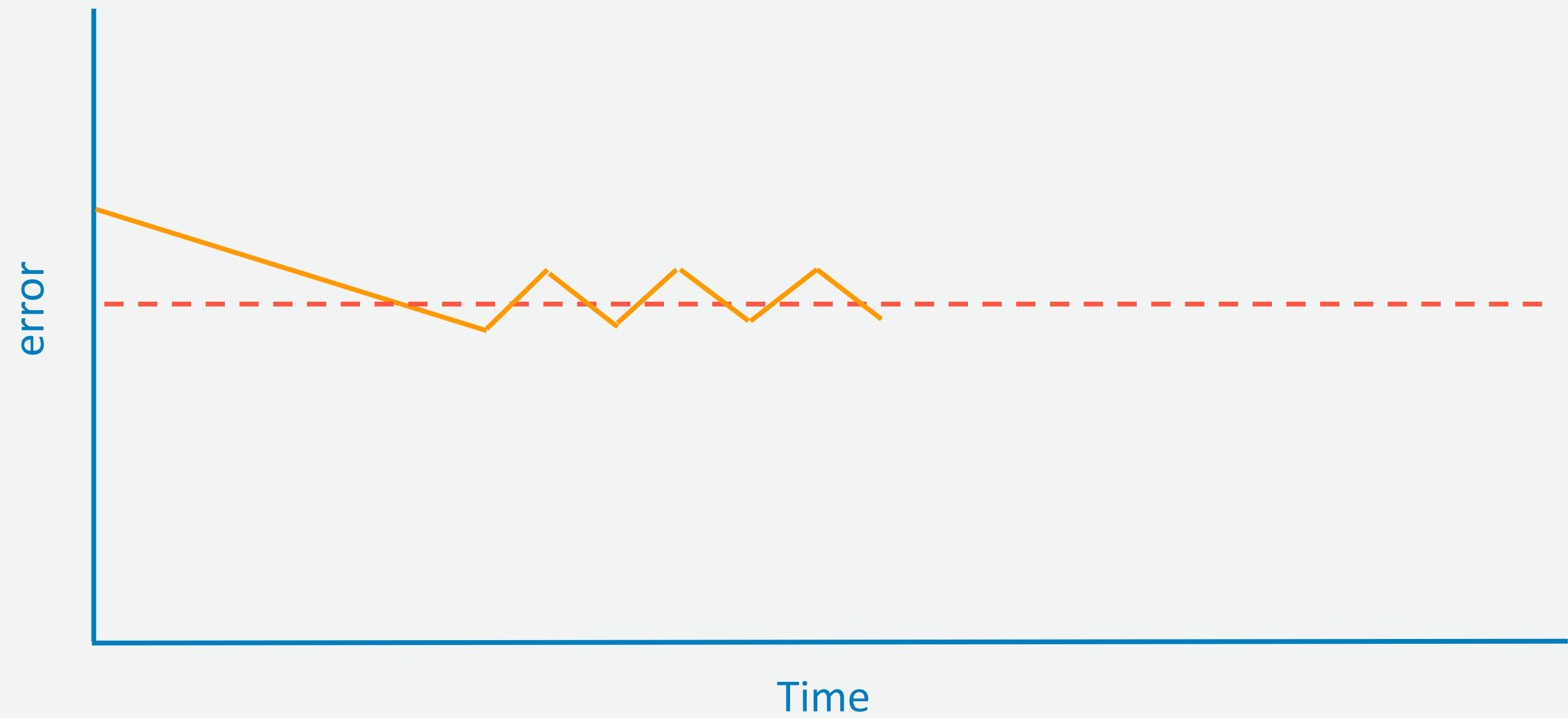
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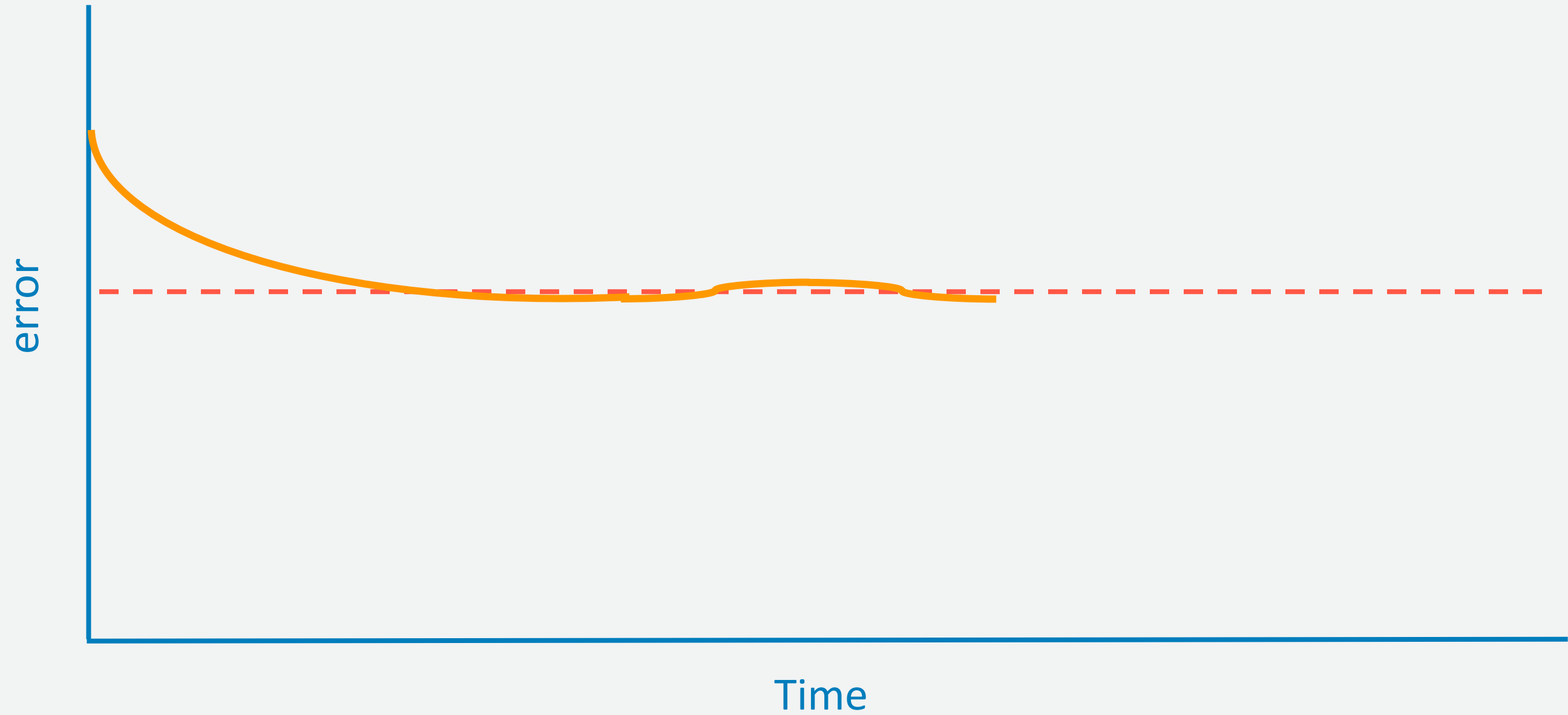
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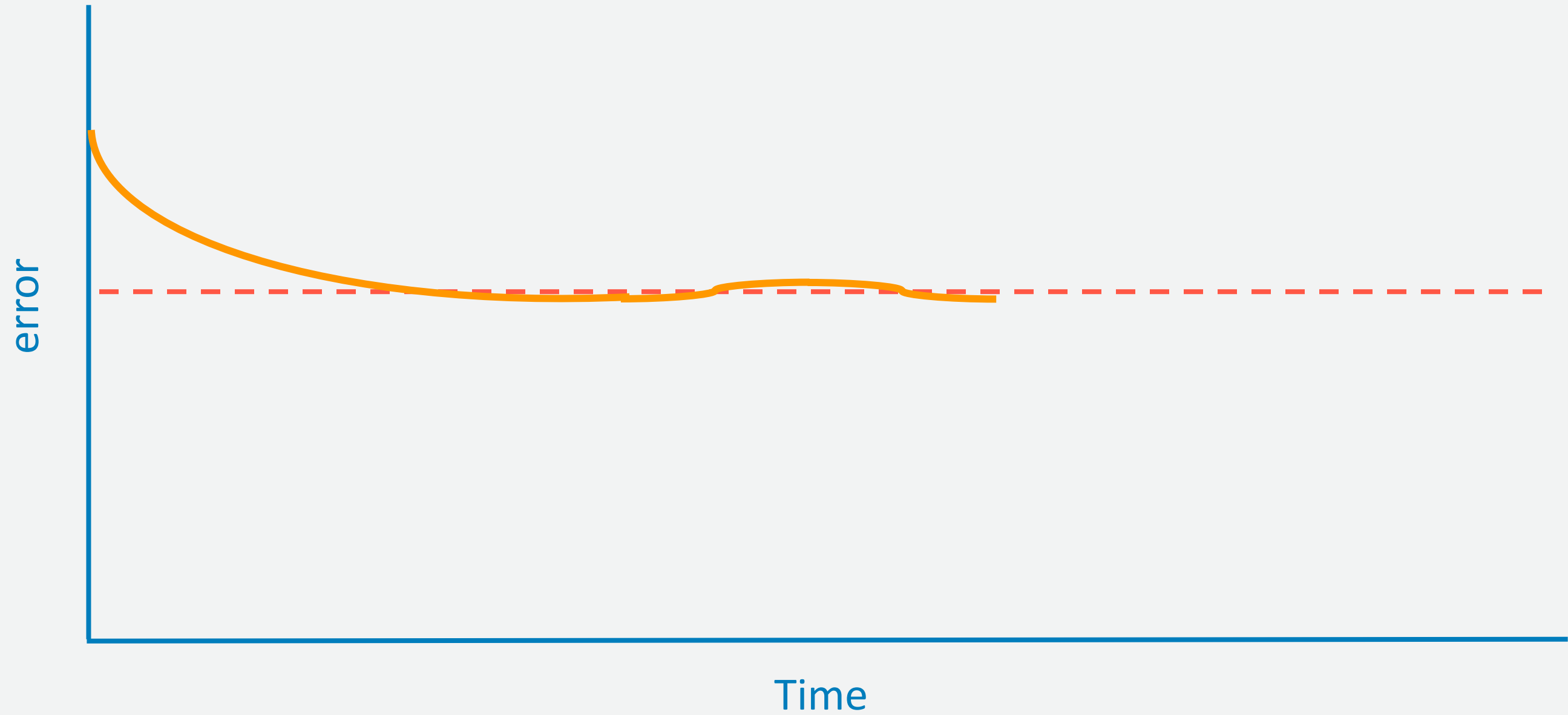
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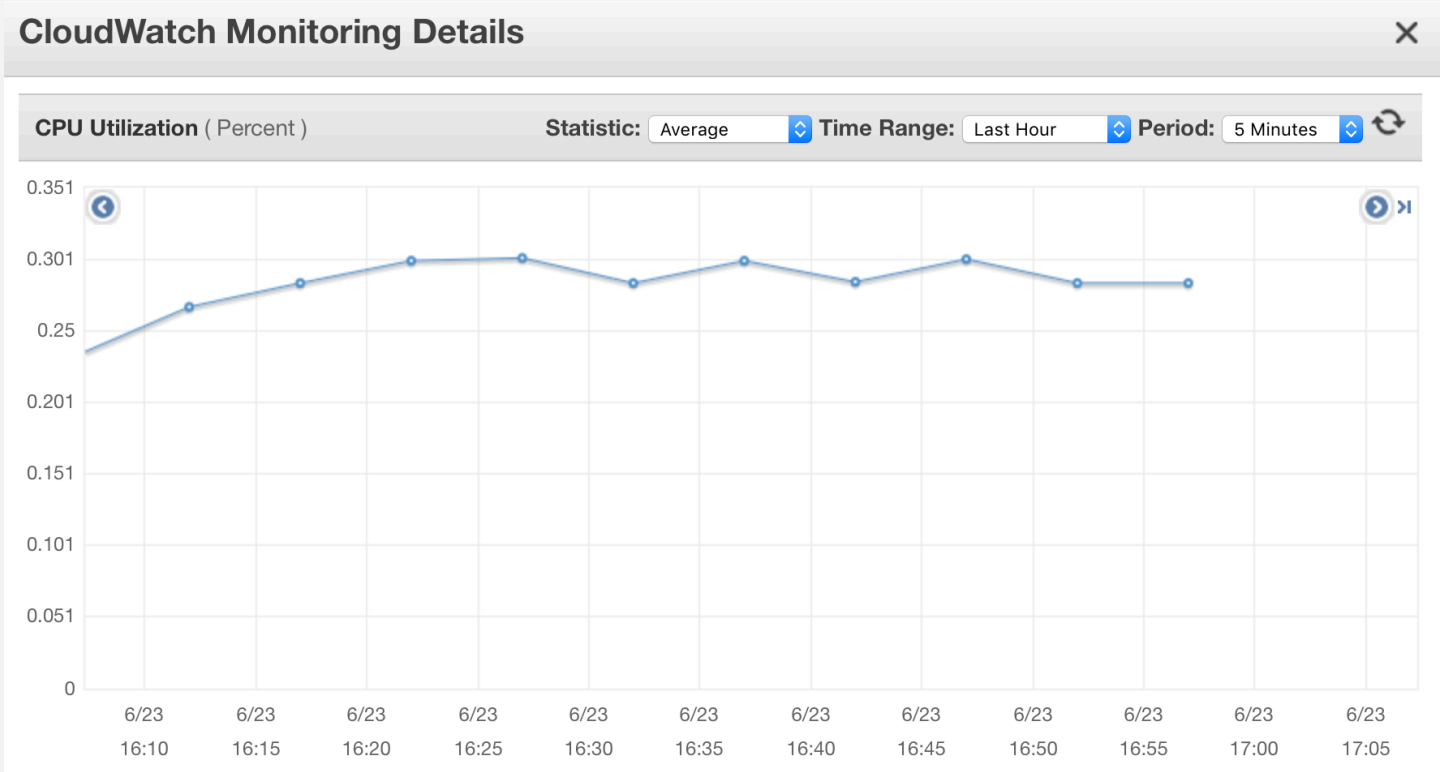
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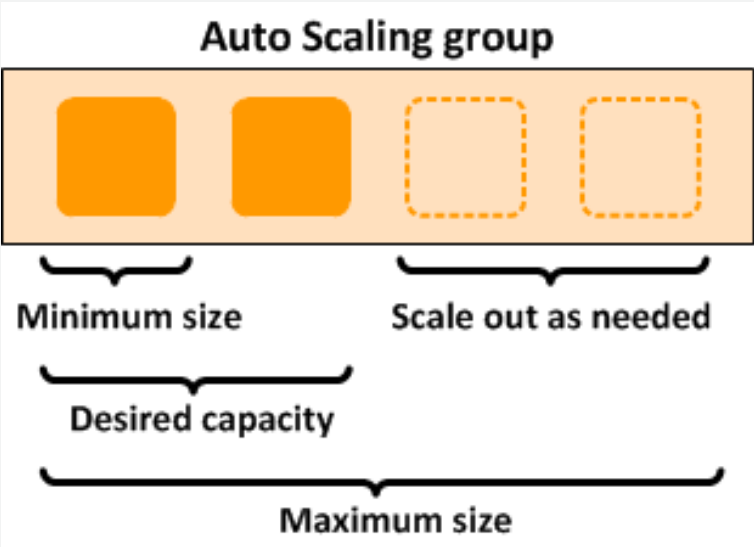
Autoscaling



Autoscaling



Measure



React

Autoscaling : forecasting and fancy integrals!

Any signal can be processed with Fourier Analysis to find underlying constituent frequencies

Real-world operational systems often have strong daily, weekly, annual cycles, etc.

Holt-Winters Forecasting can simulate these cycles into the future

Machine Learning can do even better!

Autoscaling : forecasting and fancy integrals!

1 resource selected

☒ Include in scaling plan

► General settings

► Dynamic scaling settings

▼ Predictive scaling settings

Predictive scaling mode

Determine whether to run forecasts with or without scaling. This can be changed at any time. [Info](#)

Forecast and scale ▼

Forecast frequency

The frequency of the forecast update. [Info](#)

Daily

Max capacity behavior

Choose a rule to use when the forecast capacity is close to or exceeds the maximum capacity. [Info](#)

Set forecast capacity to max ca... ▼

Forecast granularity

The interval used for forecast and capacity calculations. [Info](#)

60 minutes

Scheduled action buffer time

Add a buffer to trigger scheduled scaling actions earlier. [Info](#)

300 seconds

Forecast period

The number of days to forecast ahead. [Info](#)

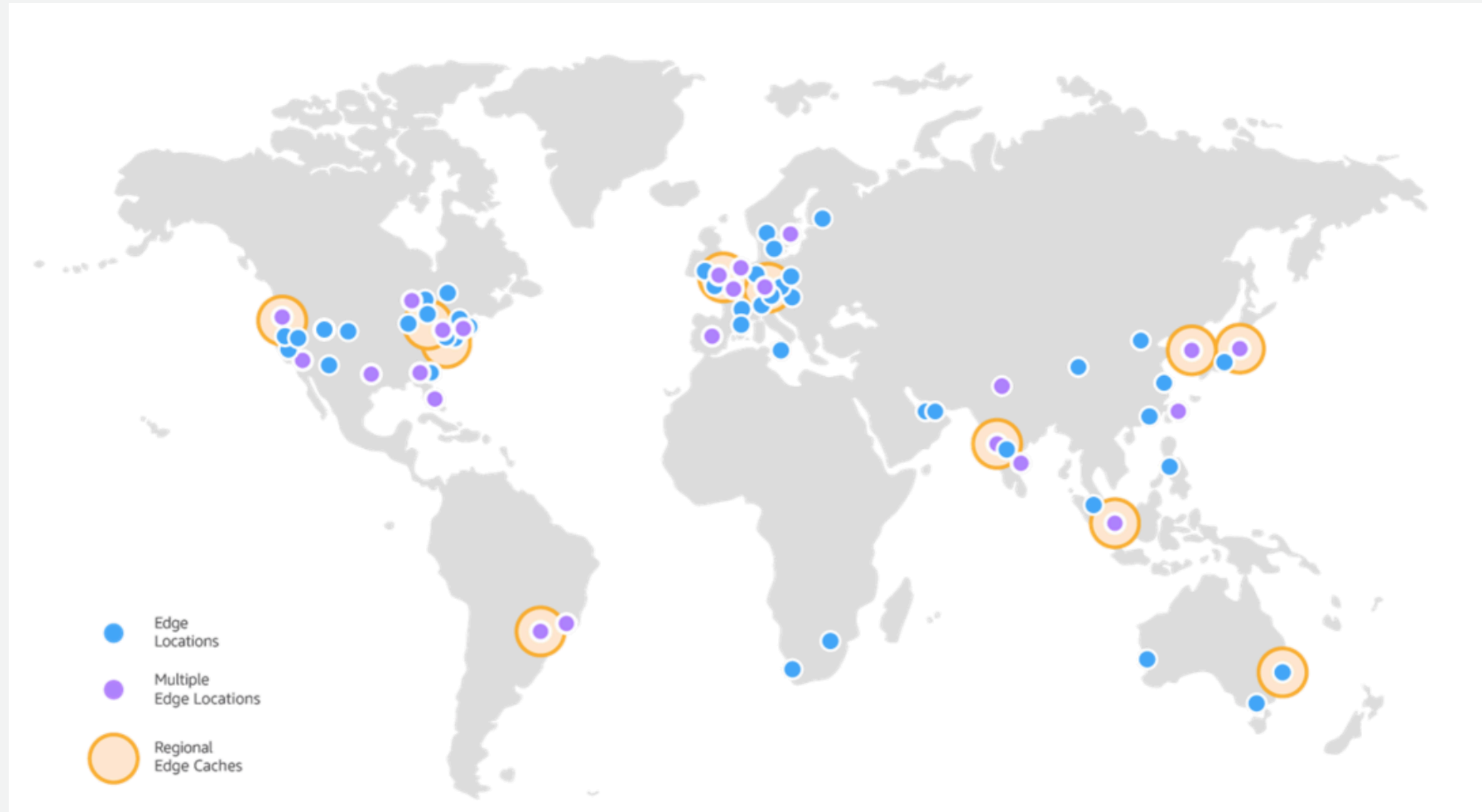
2 days

Cancel

Previous

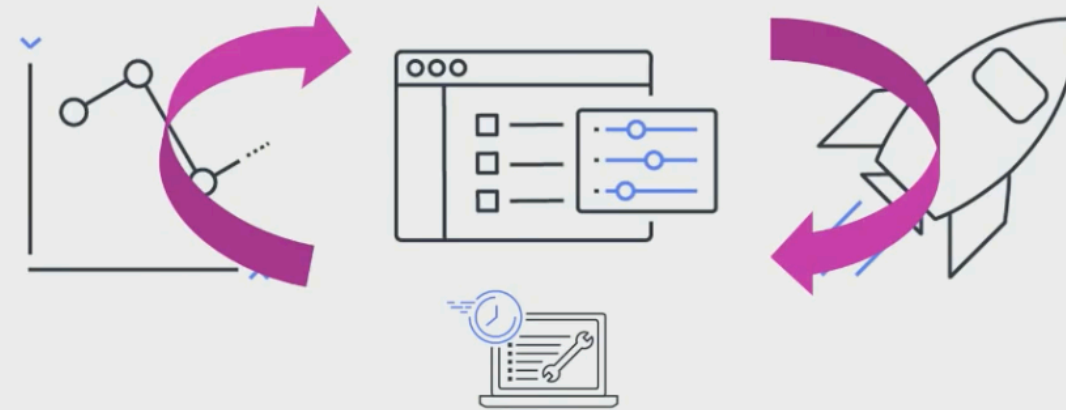
Next

Placement and fairness





Control Theory 101



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1

X-Ray Vision: Open Loops

X-Ray Vision: Open Loops

```
# launch 10 Instances
for (i = 0; i < 10; i++)
    instance[i] = ec2_launch_instance()

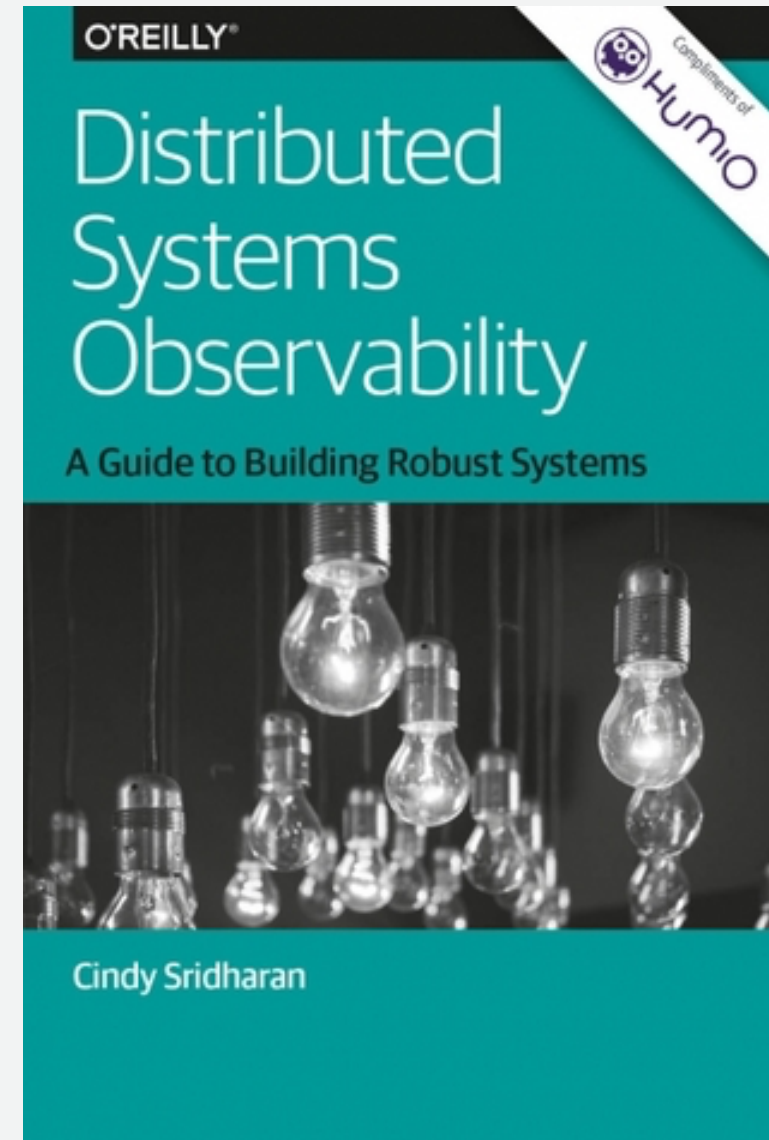
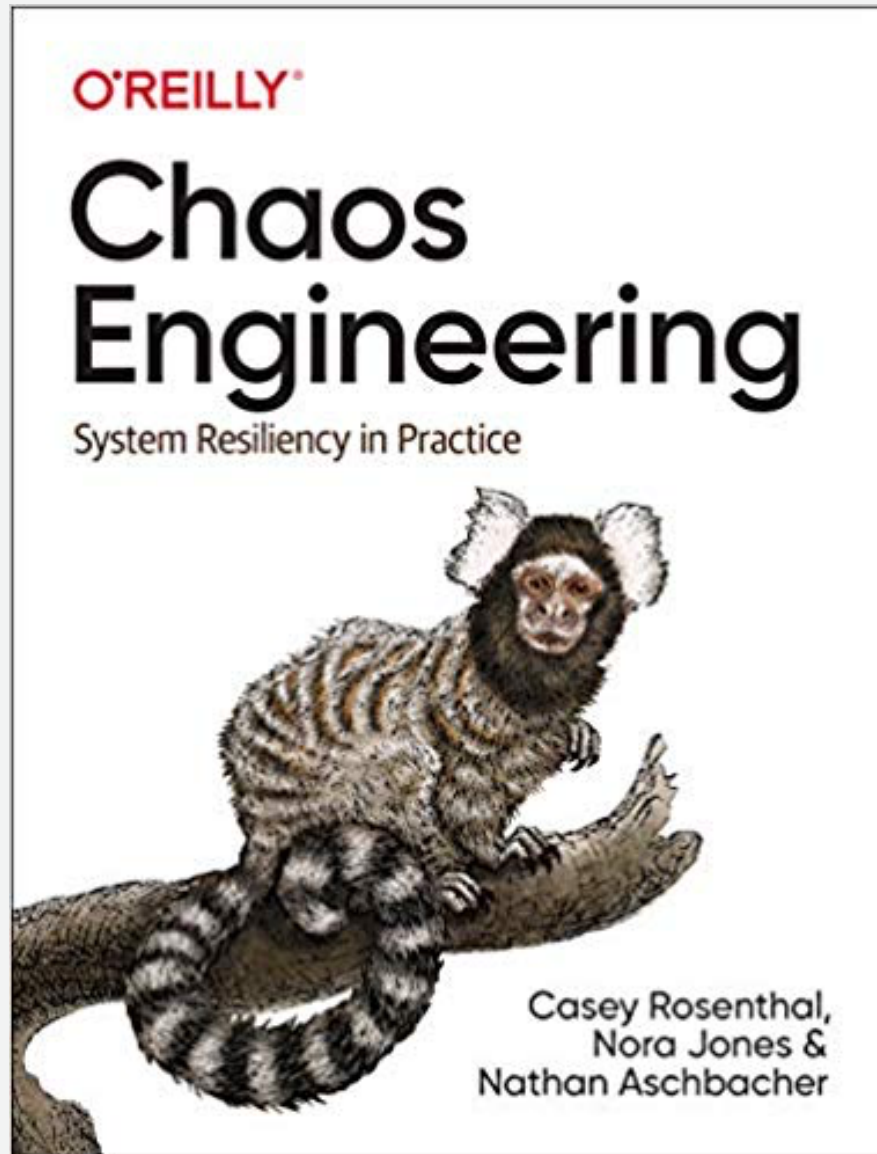
# wait a minute
sleep(60);

# Register the instances
for (i = 0; i < 10; i++)
    register_instance(instance[i]);
```

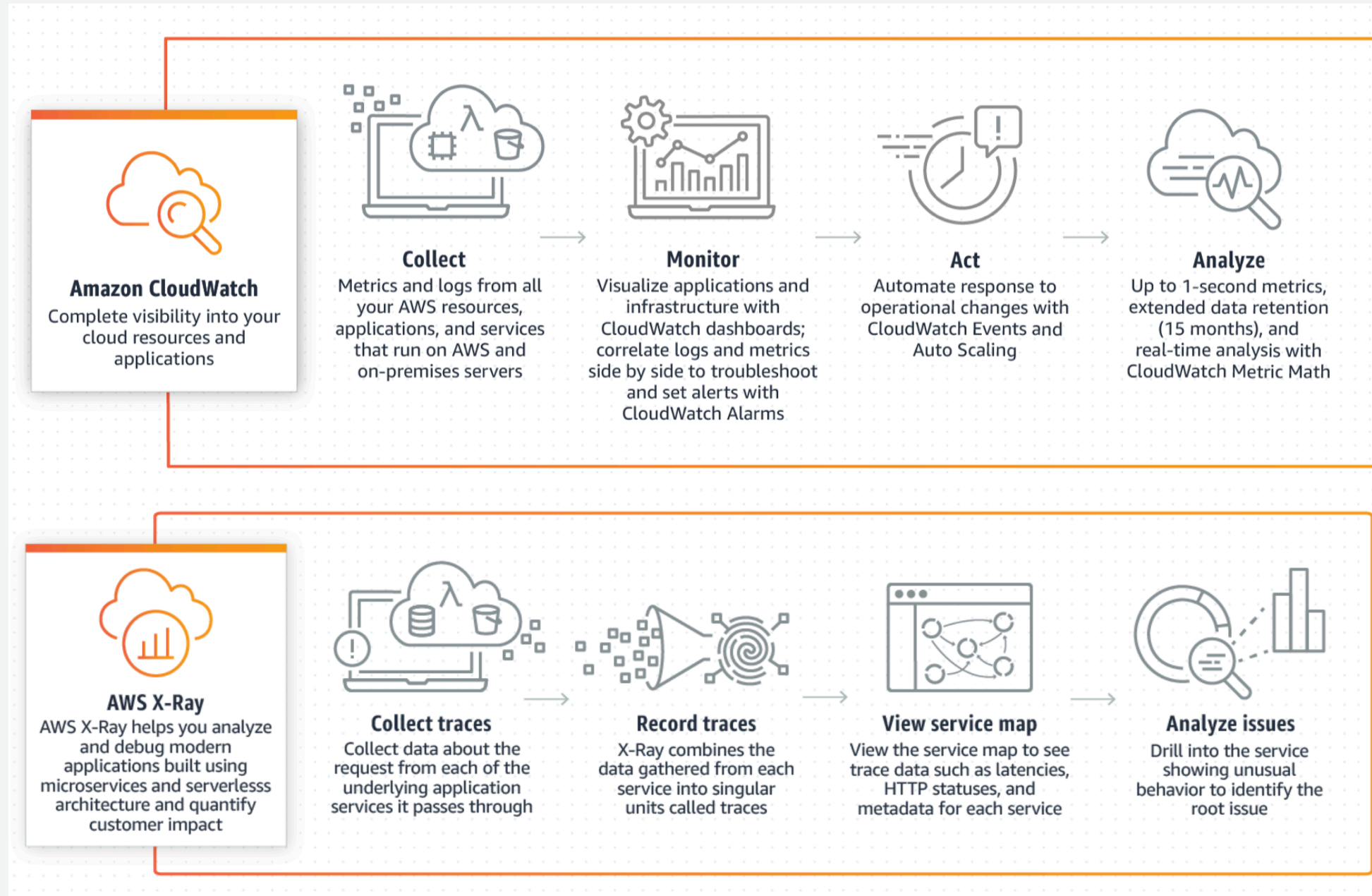
X-Ray Vision: Open Loops

- A surprising number of real-world systems are Open Loops
- Potential reasons:
 - Organic out-growth from scripts
 - Imperative programming “*Do this, then do this*” is very natural
 - Infrastructure is very very reliable these days
 - Infrequent actions

X-Ray Vision: Open Loops



X-Ray Vision: Open Loops



X-Ray Vision: Open Loops

- Closing loops:
 - Embrace “*Measure first. Then react.*”
 - Measure a lot of things. Check everything you can think to.
 - Avoid infrequent operations – make them more frequent where possible.

X-Ray Vision: Open Loops

AWS Certificate Manager

Easily provision, manage, and deploy public and private SSL/TLS certificates for use with AWS services and your internal connected resources

Get started with AWS
Certificate Manager

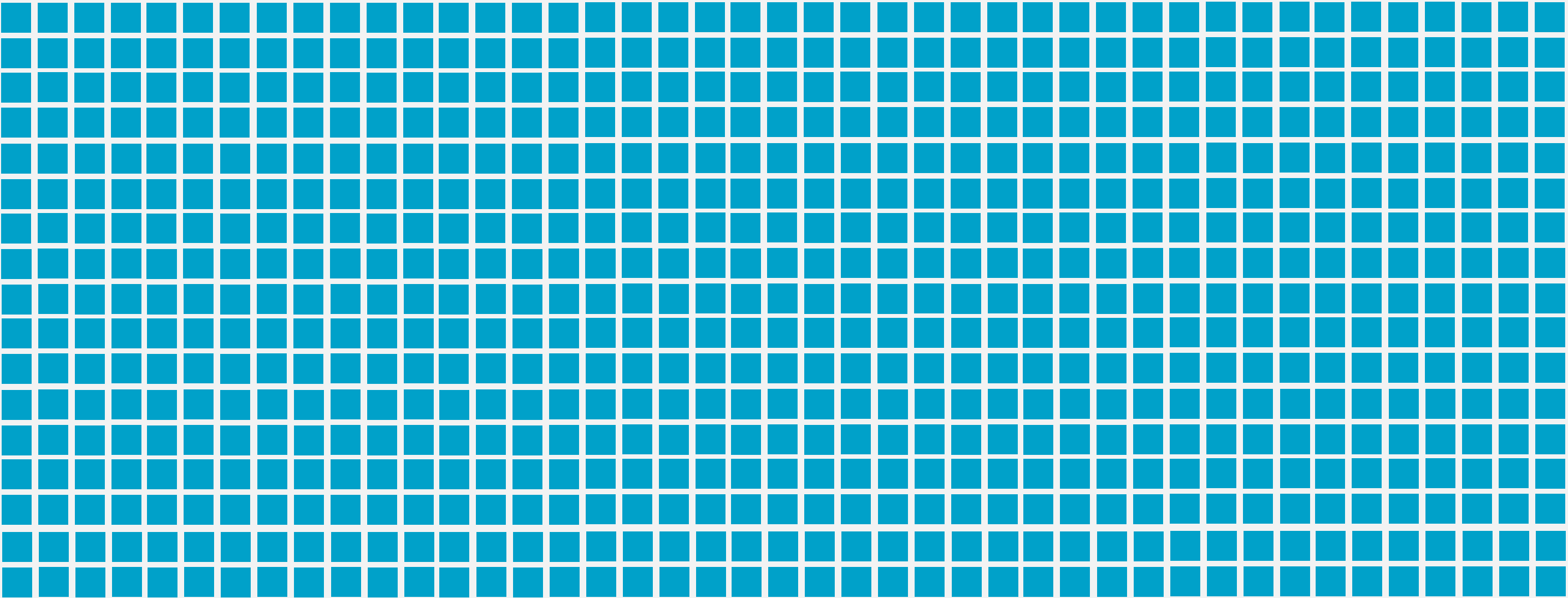
X-Ray Vision: Open Loops

- Measure-first systems tend to be more naturally declarative
- In general, declarative are easily to formally verify
- TLA+ , F* , CoQ, SAW/Cryptol

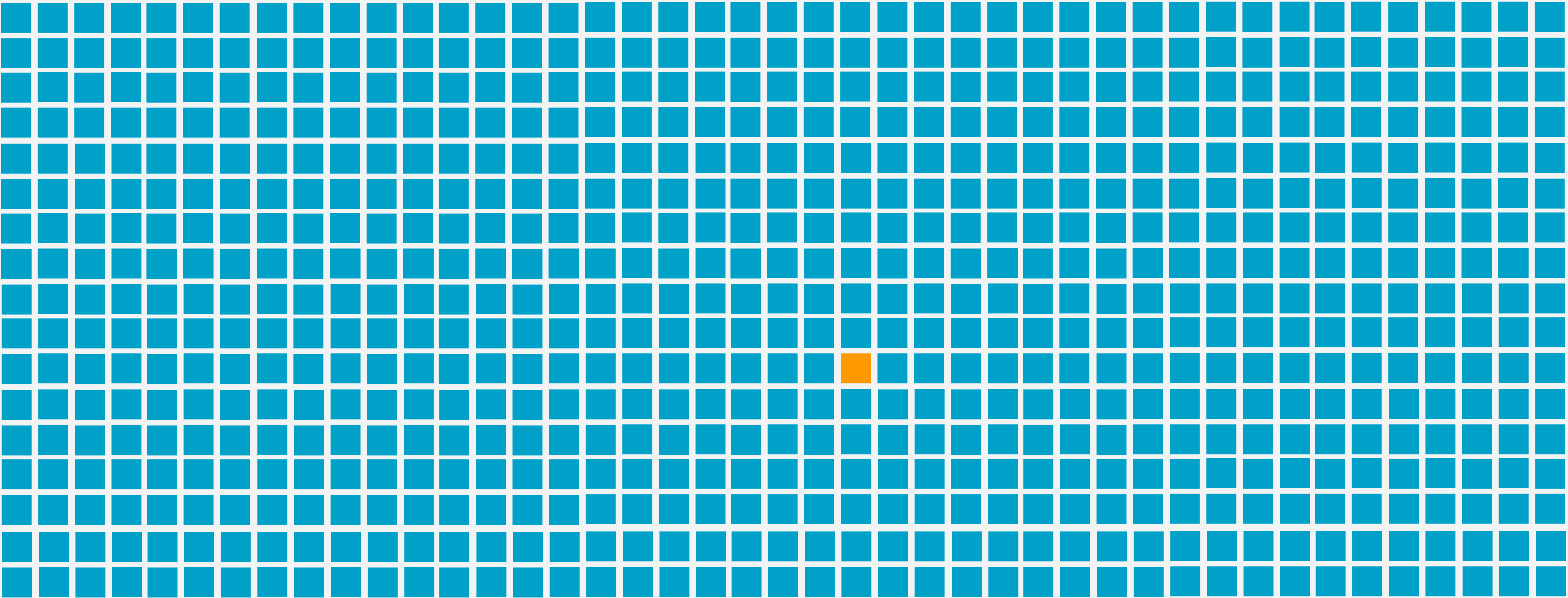
2

X-Ray Vision: Power Laws

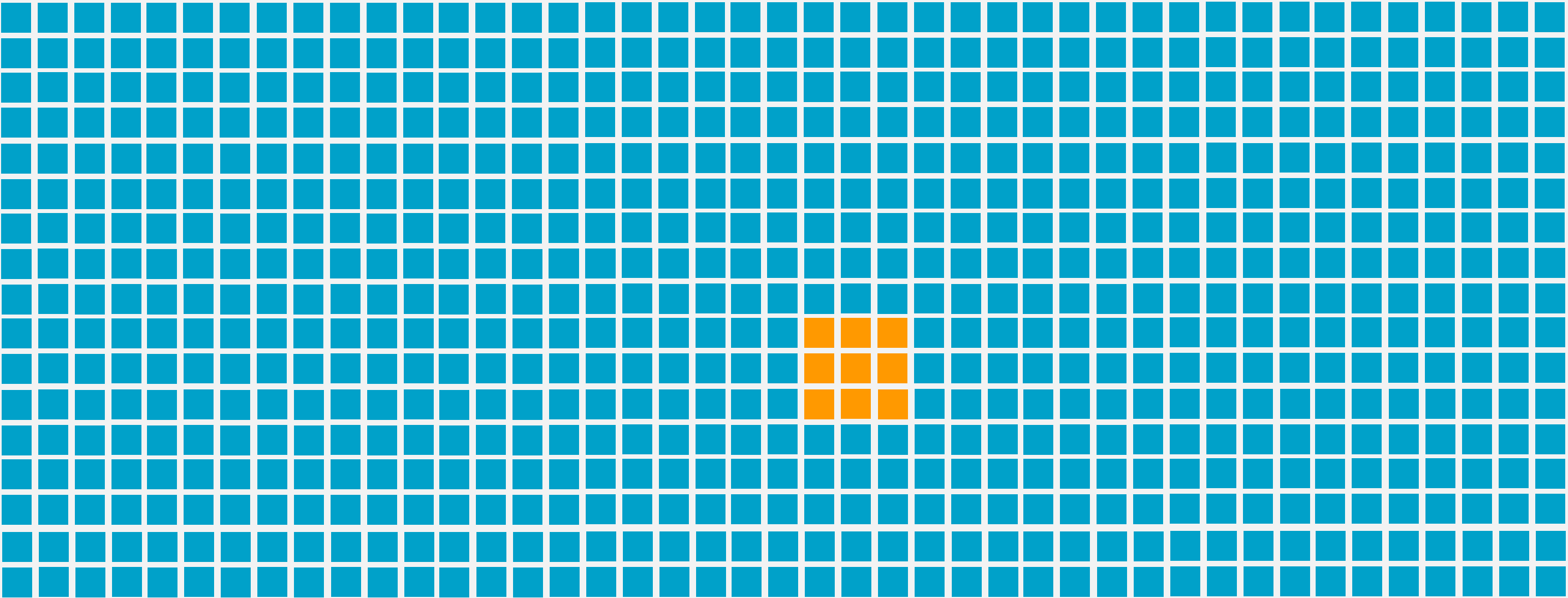
Power Laws



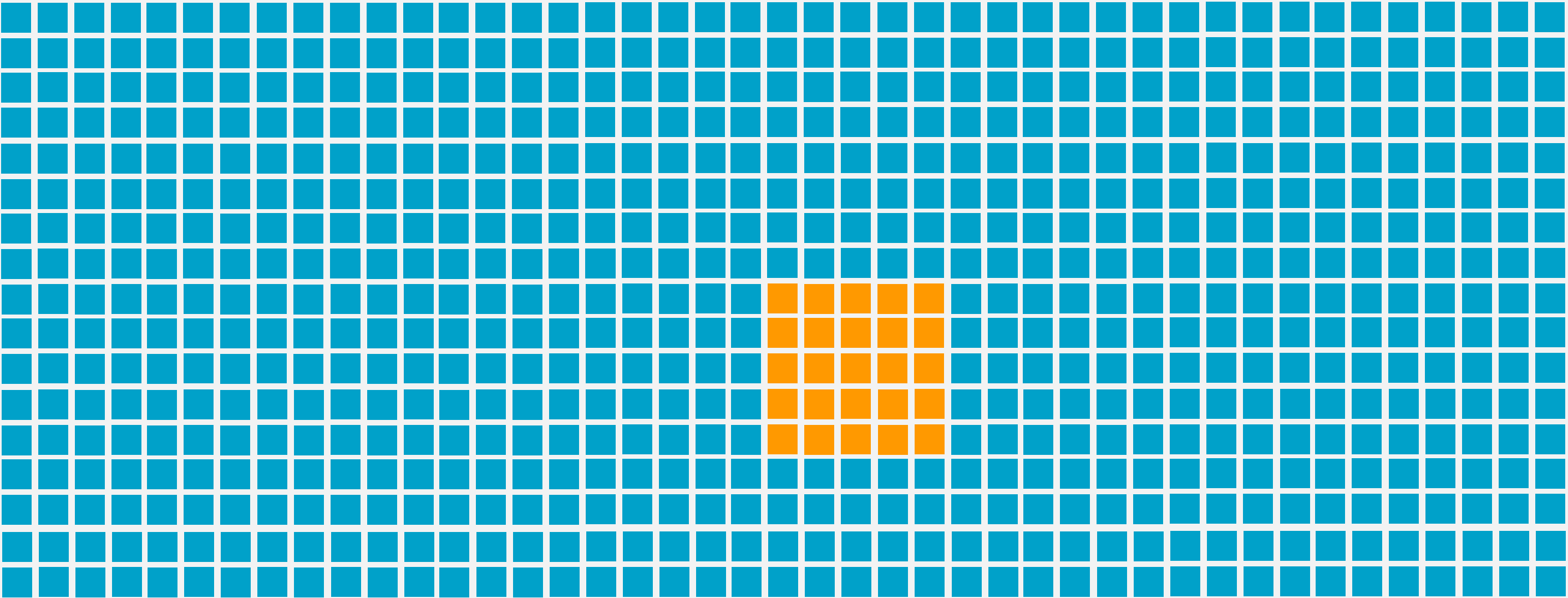
Power Laws



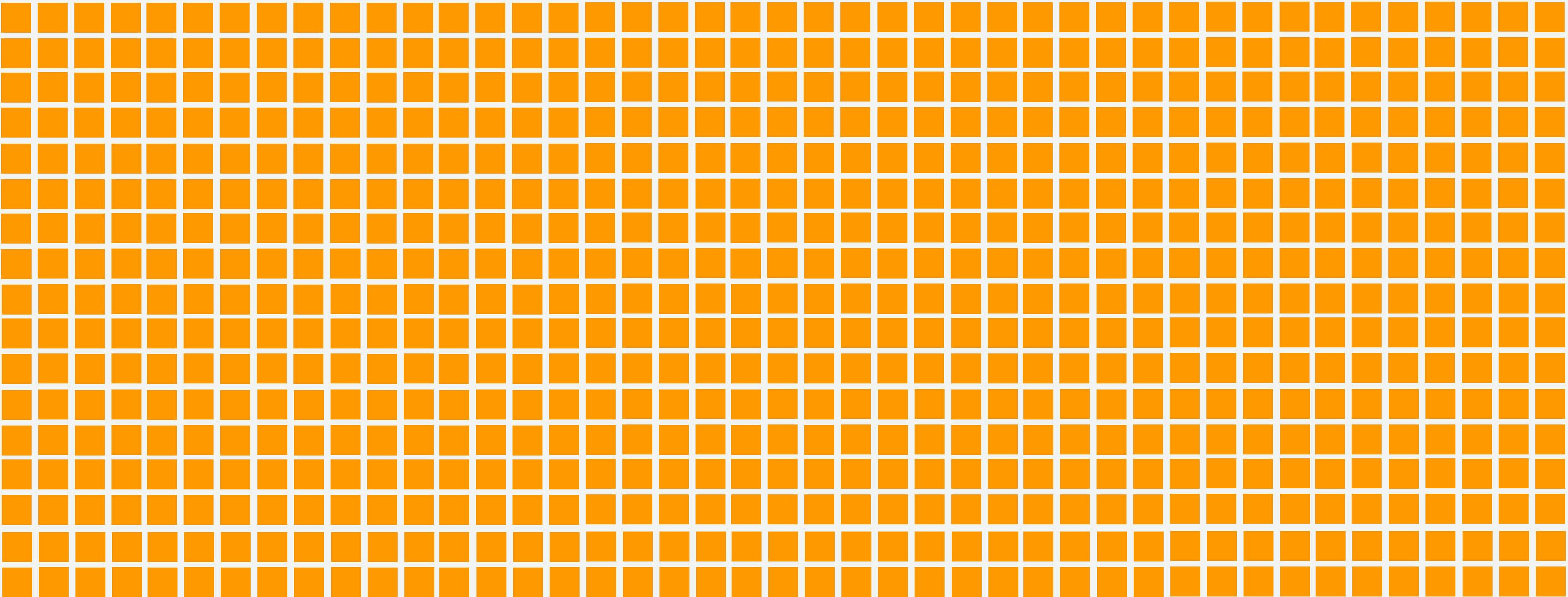
Power Laws



Power Laws



Power Laws



Power Laws

- First, compartmentalize.
- More compartments means relatively smaller blast radius.
- Many real-world control systems reflect this lesson of scale.
- What next?

Power Laws

- Exponential Back-off
 - Brings our own power-law to the table
- Rate-limiters
 - Simple token buckets can be incredibly effective
- Working Backpressure
 - AWS SDK retry strategy = Token buckets + Rate-Limiters + persistent state

Power Laws

[AWS Architecture Blog](#)

Exponential Backoff And Jitter

by Marc Brooker | on 04 MAR 2015 | in [Architecture](#) | [Permalink](#) | [Share](#)

Introducing OCC

Optimistic concurrency control (OCC) is a time-honored way for multiple writers to safely modify a single object without losing writes. OCC has three nice properties: it will always make progress as long as the underlying store is available, it's easy to understand, and it's easy to implement. DynamoDB's conditional writes make OCC a natural fit for DynamoDB users, and it's natively supported by the DynamoDBMapper client.

While OCC is guaranteed to make progress, it can still perform quite poorly under high contention. The simplest of these contention cases is when a whole lot of clients start at the same time, and try to update the same database row. With one client guaranteed to succeed every round, the time to complete all the updates grows linearly with contention.

3

X-Ray Vision: Liveness and Lag

X-Ray Vision: Liveness and Lag

- Operating on old information can be worse than operating on no information
- Simple example: system gets very busy and workflows and metrics pipelines can build up
- Ephemeral “shocks” such as spiky loads or brief outages can end up taking very long to recover

X-Ray Vision: Liveness and Lag

- Strive for $O(1)$ scaling as much as possible
- Provision everything, every time
- Report everything, every time
- Do everything, every time

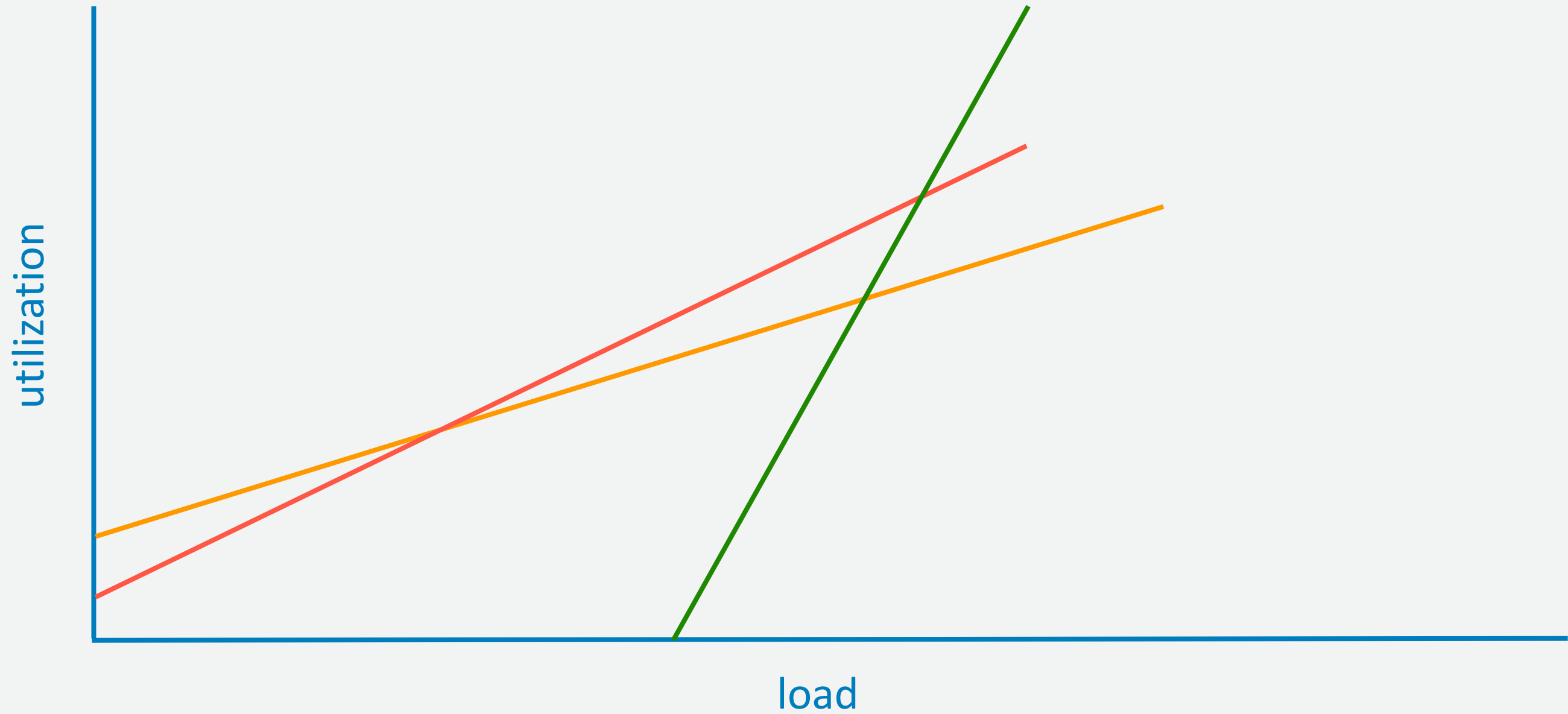
X-Ray Vision: Liveness and Lag

- If you need to use a bus or queue, think carefully about limits on the size of that queue
- In general: short queues are safer
- LIFO queues can be a great strategy for information channels
 - Naturally prioritizes recent state
 - Out of order back-fill for any “catching up”

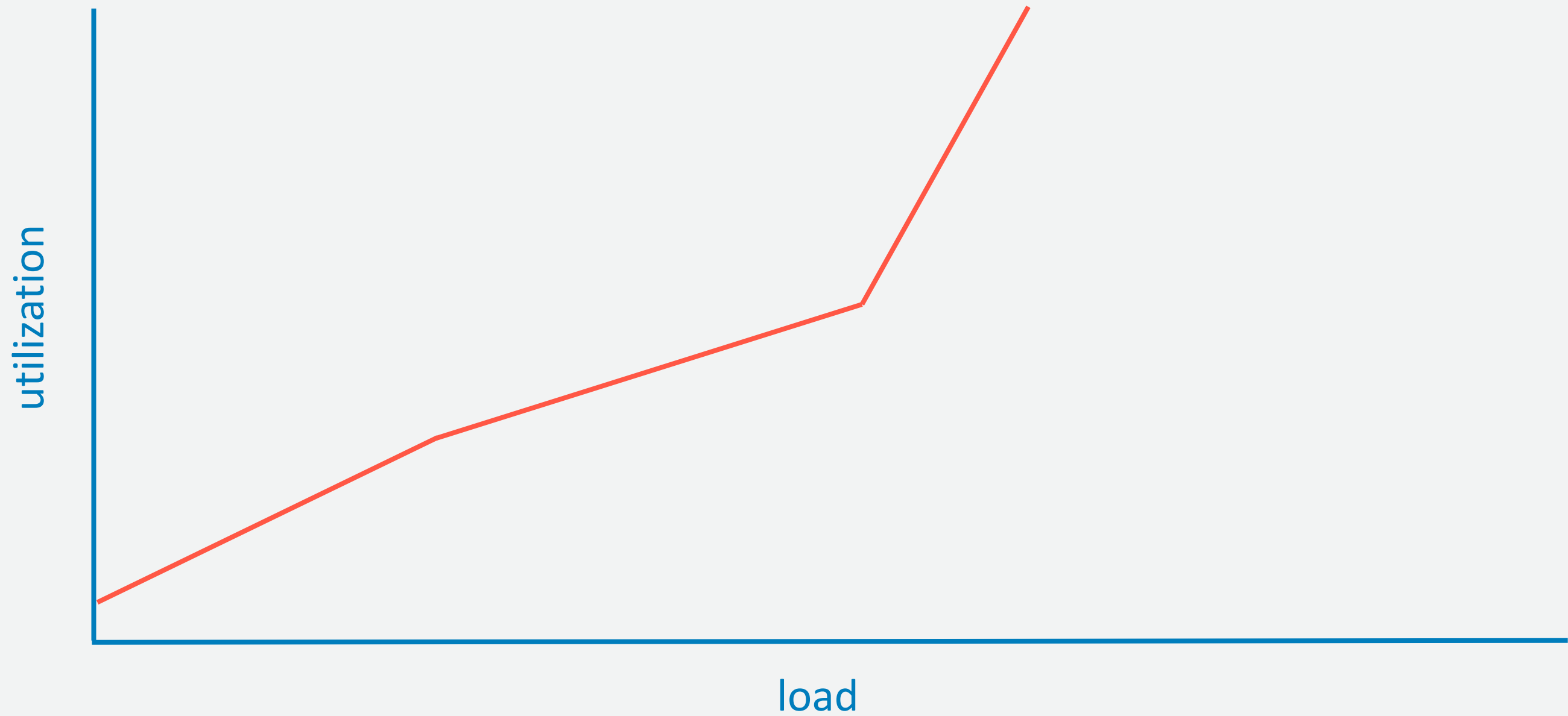
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X-Ray Vision: False Functions

False functions



False functions



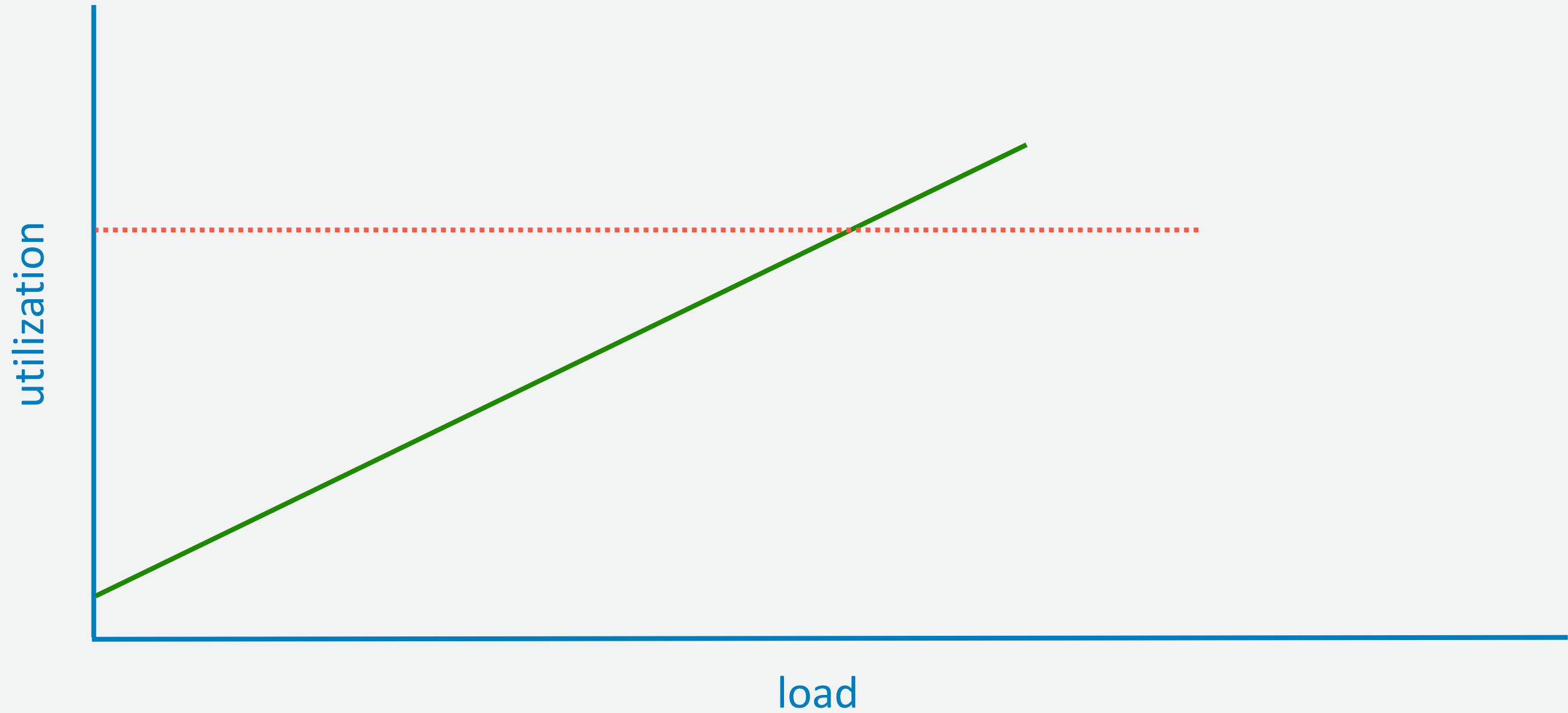
False functions

- Hall of fame false function: Unix load
- Runners-up: system latency, network latency
- Hard to predict Garbage Collector behavior can be confounding
- CPU can be surprisingly effective

5

X-Ray Vision: Edge Triggering

Edge Triggering



Edge Triggering

- Edge Triggering invites modal behavior
- Often the new mode kicks in at a time of high-stress
- Edge Triggering often associated with the “Deliver exactly once” problem
- O.k. for alerting humans but usually an anti-pattern for control systems

Summary

Summary

- “Measure first” and “Integrate feedback” are deeply rewarding concepts
- Right now, this knowledge is highly leveraged
- We can think of distributed systems in terms of control theory, with 100 years of powerful mental models available
- Control Theory can help us formally analyze the stability of systems

Q&A

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Thank you!